

Amendments to the Claims:

The following listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Currently Amended) A method of transferring communicating information about a user of a responsive device to that the responsive device, comprising:
 - storing information about the user in a physically manipulatable device;
 - providing a manipulative user interface between the responsive device and the physically manipulatable device;
 - placing an object relative to the physically manipulatable ~~device; device, where~~
the object indicates a state of the user independent of physical manipulation of the object by the user; and
communicating, by the physically manipulatable device, a subset of the stored user information to the responsive device, wherein the subset is determined based on the state of the user indicated by the object in conjunction with the relative placement of the object and the physically manipulatable device.
2. (Previously Presented) The method of claim 1, wherein the communicated stored information comprises the level of authority of the user.

3. (Currently Amended) A method of transferring communicating information about a user of a responsive object to that the responsive object, comprising:

storing information about the user in a physically manipulatable reified device;

providing a manipulative user interface between the responsive device and the physically manipulative reified device

placing an object relative to the physically manipulatable reified device;

device, where the object indicates a state of the user independent of physical manipulation of the object by the user; and

communicating, by the physically manipulatable reified device, a subset of the stored user information to the responsive device, wherein the subset is determined based on the state of the user indicated by the object in conjunction with the relative placement of the object and the physically manipulatable reified device.

— wherein:

— relatively placing the object with respect to the physically manipulatable reified device and/or physically manipulating the physically manipulatable reified device communicates at least some of the stored information about the user to or from the responsive device; and

— placing the object on the physically manipulatable device provides recognition of the user.

4. (Previously Presented) The method of claim 3, wherein the communicated stored information comprises an asset of the user.

5. (Currently Amended) A reified physically manipulatable device for interfacing and communicating with a computer, comprising a physical representation of one user of the computer, the physical representation comprising:

a manipulatable user interface to communicate with the computer;
at least one physically manipulatable element to store information about the user; and

an object placed relative to the physically manipulatable element, where the object indicates a state of the user independent of physical manipulation of the object by the user; and

wherein the physically manipulatable element communicates a subset of the stored user information to the manipulatable user interface, where the subset is determined based on the state of the user indicated by the object in conjunction with the relative placement of the object and the physically manipulatable element.

~~the object being so placed and/or the physically manipulatable element being physically manipulated to activate the user manipulatable user interface to communicate with the computer;~~

~~wherein the object being placed on the physically manipulatable element provides recognition of the user.~~

6. (Currently Amended) The ~~reified~~ device of claim 5, where the communicated stored information includes the level of authority of the user.

7. (Currently Amended) A reified device for interfacing and communicating with a computer, comprising a physical representation of a user of the computer, the physical representation comprising:

a manipulatable user interface to communicate with the computer;
an object placed relative to the manipulatable user interface, where the object indicates a state of the user independent of physical manipulation of the object by the user;
and

at least one physically manipulatable element to store information about the user, user, and

wherein the physically manipulatable element communicates a subset of the stored user information to the manipulatable user interface, where the subset is determined based on the state of the user indicated by the object in conjunction with the relative placement of the object and the physically manipulatable element.

~~the object being so placed and/or that at least one physically manipulatable element being physically manipulated to activate the manipulatable user interface to communicate with the computer;~~

~~wherein the object being placed on the physically manipulatable element provides recognition of the user.~~

8. (Previously Presented) The reified device of claim 7, wherein the communicated stored information comprises an asset of the user.

9. (Previously Presented) The reified device of claim 8, wherein the asset is a credit card number.

10. (Original) The reified device of claim 9, wherein the object used to manipulate the reified device is an object that can be placed into at least one predefined relationship to reified device.

11. (Previously Presented) The method of claim 1, wherein the object is a hat.

12. (Currently Amended) The method of claim 1, wherein the changed subset of the stored information about the user includes, based on the state of the user indicated by the object, the user's level of access to the responsive device.

13. (Currently Amended) The method of claim 3, wherein the changed subset of the stored information about the user includes, based on the state of the user indicated by the object, the user's level of access to the responsive device.

14. (Currently Amended) The device of claim 5, wherein the changed subset of the stored information about the user includes, based on the state of the user indicated by the object, the user's level of access to the computer.

15. (Currently Amended) The device of claim 7, wherein the changed subset of the stored information about the user includes, based on the state of the user indicated by the object, the user's level of access to the computer.

16. (Previously Presented) The method of claim 1, wherein relatively placing the object and the physically manipulatable device and/or physically manipulating the physically manipulatable device causes the physically manipulatable device to record macros and/or playback macros within the responsive device.

17. (Previously Presented) The method of claim 3, wherein relatively placing the object and the physically manipulatable device and/or physically manipulating the physically manipulatable device causes the physically manipulatable device to record macros and/or playback macros within the responsive device.

18. (Previously Presented) The device of claim 5, wherein the object being so placed and/or that at least one physically manipulatable element being physically manipulated causes the physically manipulatable device to record macros and/or playback macros within the computer.

19. (Previously Presented) The device of claim 7, wherein the object being so placed and/or that at least one physically manipulatable element being physically manipulated

causes the physically manipulatable device to record macros and/or playback macros within the computer.